

Change Text Attributes with a Macro

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It is strongly recommended that you first rename the included CA.WPM macro as an Alt-letter macro.

This macro works in two modes depending on how you play it.

Mode 1: At its most basic you just play the macro. This will bring up Figure 1 below:



Figure 1

Choosing a number from 1 to 7 will allow you to perform the desired attribute change on that amount of text.

Note: If you choose number 8 while in this mode, you are taken to Figure 2 below, but none of your choices will be applied.

As the macro goes to Figure 2, do not panic if you chose option 1 or 4. Once either option is chosen, the macro will send you back to Figure 1 where, for option 1, it asks you to enter the number of words on which you want to take action. Pressing any other key will also allow you to change the position of the cursor. And for option 4, it will ask you to define your block.

A sentence is defined mechanically, not logically, by WP. That is, it finds the first end of line punctuation such that if you have an abbreviation with a period in the sentence, it will consider that period as an end of sentence marker. So if you want to add an attribute to a whole sentence, be aware of this. Also, in the case of a word/words, sentence or paragraph, the macro looks for the end of any of these definitions and then moves one space back so as not to include the final punctuation.

However, if at the end of a sentence you have various kinds of brackets or a footnote, it will include everything up to that bracket or footnote such that you may have to physically change the position of your final punctuation after the macro has run.

After you press a number from 1 to 7, the following screen displays:

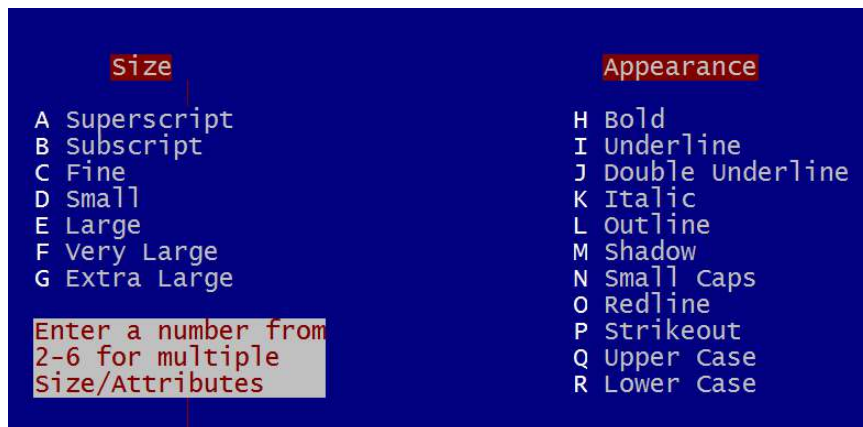


Figure 2

If you press a letter, it will apply the selected attribute to the selected piece of text.

If you choose a number from 2 to 6, it will allow you to add that number of attributes to the chosen piece of text. It will also keep count of the attributes as you choose them and let you know which attributes you have already chosen.

Mode 2: If you have already blocked off a section of text before playing the macro, it will bypass Figure 1 and take you directly to Figure 2, where you can again either choose just one attribute or choose a number to insert more than one attribute.

I hope you find this macro useful.